Tilak Maharashtra University

Bachelor of Computer Applications Syllabus 2018 & 2019 Batch

BCA – 340-18 Advanced Web Designing

Course Outline

Chapter: Introduction HTML5

Basic Concepts
What is HTML?
HTML History
Setting up Your Development Environment

Understanding Three Layers of Web: HTML, CSS, JavaScript

Understanding HTML Tags

Chapter: Understanding Page Structure

Specifying Document Type

The Head Section

The Body Section

"Hello World" Example

View HTML5 Page in Browser

HTML5 Boilerplate

HTML5 Validation

Adding External Files

Adding Stylesheet to HTML

Adding JavaScript Files to HTML

Organizing File and Folder Structure

Chapter: Creating Text Elements

Line Break

Creating Headings

Applying Bold and Italic Formatting

Superscript and Subscript

Block Quotation

Preformatted Text

Unordered, Ordered and Definition Lists

Ordered Lists

Unordered Lists

Nesting Lists

Definition Lists

Using Links & Creating Navigation

Using Relative and Absolute Paths

Setting Link Target:

Linking to a Phone Number

Linking to an E-Mail Address

Creating and Hyperlinking to Anchors

Adding Images

Displaying Data with Tables

Table Row

Table Data

Colspan Rowspan Table Heading Adding Line Break & Horizontal Line Commenting Your Work

Chapter: HTML: Working with Web Forms

Adding Input Boxes Using Textarea Using Label Working with Radio Buttons Offering Checkbox Options Implementing Select List Adding Buttons Form Processing

Chapter: Organizing Page Structure

The Value of Structure: Semantic Elements The Header Container: <header> Tag

The Footer Content Container: <footer> Tag
The Navigation Container: <nav> Tag
The Main Content Container: <main> Tag
The Page Division Container: <section> Tag

The Independent Content Container: <article> Tag

The Related Content Container: <aside> Tag

Few More Semantic Elements

Adding Contact Information with <address> Tag

The Image Container: <figure> Tag
The Graphics Container: <canvas> Tag

Embedding Audio and Video with <audio>, <video> Tags

The Vector Based Image Container: <svg> Tag

Chapter: CSS: Cascading Style Sheets

History of CSS

3 Methods of Adding CSS to HTML File

CSS Rule Structure: CSS Syntax Using Different Units of Measurement

Block Level vs Inline Elements

DIOCK Level vs Illillie Elelli

Adding CSS Comments

Code Formatting

Validating CSS Code

Chapter: CSS: Selectors

Element Selector

ID Selector

Class Selector

Universal Selector

Descendant Selector

Child Selector

Sibling Selector

Attribute Selector

Grouping Elements

Pseudo Class

Inheritance

Specificity Calculator

!important

Chapter :Formatting Text

Font Family

Using Web Safe Fonts

Using External Fonts

Using Google Fonts

CSS properties for text management

Adding Colors to Text

Changing Font Size

Font Weight

Font Style

Text Transformation

Text Decoration

Text Alignment

Font Variant

Letter Spacing

Word Spacing

Line Height

Text Indent

Word Wrapping

Styling List Elements

List Style Type

List Style Position

List Style Image

List Style

Chapter: Understanding Box Model

Width and Height

Margins and Padding

Adding Borders

Creating Rounded Corners

Background

Background Color

Background Image

Background Repeat

Background Position

Background Size

Background Shorthand Property

Chapter: Page Layout

Top, Right, Bottom, Left

Applying Floats to Your Design

Clearing Float

Display Property

Controlling Visibility

Z-index

Controlling Overflow

Working with Flexbox

Chapter: Responsive CSS

Different Screens and Screen Sizes

Media Queries

Chapter: Introduction to Bootstrap 4

Getting Started with Bootstrap

Bootstrap Grid System

Bootstrap Content Classes

Bootstrap Components and Utilities

Chapter: Introduction to JavaScript

Java and JavaScript: The Misunderstanding

Client Server Architecture

Adding JavaScript to HTML Page

"Hello World!": First JavaScript Project

JavaScript Syntax

Comments

Reserved Words in JavaScript

Chapter: Working with Variables and Data Types

Data Types in JavaScript

Working with Numbers

Working with Strings

Understanding Booleans Values

Difference between Undefined and Null

Arrays

Object

Chapter: Conditions and Loops

If Statements

Comparison Operators

If-else Statements

If-else-if Statements

Switch Case

Loops: Minimizing Repetition

While Loops

Do-While Loops

For Loops

Chapter: Functions: Writing Code for Later

Arguments: Passing Data to Functions

Return Statement: Outputting data from function

Function Scope

Chapter : DOM: Document Object Model

Finding Elements by Tag Name

Finding Elements by Class Name

Finding Elements by Id

Finding Parent

Finding Children

Finding Siblings

Interacting with Attributes

Changing Styles

Chapter: JavaScript Events

Handling Window Events

Working with Mouse Events

Form Events Handling

Dealing with Key Events

Chapter: JavaScript Events

Using jQuery
The \$() factory function
Selecting and Manipulating Elements
Get and Set DOM Element Content
Styling Elements
Handling Events

Chapter: Web Design Latest Trends

Git and Github: Version Control Gulp: Automated Task Runner Understanding SASS

Reference Books:

- HTML by Xavier
- HTML Black Book
- HTML, DHTML, Java Script, CGI, Perl by Ivan Bayross
- Java Script- Tech media publication
- SAMs Teach Yourself BootStrap in 24 hrs.
- Oreilly BootStrap: Responsive Web Development

BCA – 341-18 Database Management System (DBMS)

Course Outline

1.0 Objectives

- 1.1 Storage devices characters
- 1.2 File Organization

Sequential Files, Indexing and methods of indexing, Hash files

2: Introduction To Database Systems

- 2.0 Objective
- 2.1 Introduction to DBMS
 - 2.1.1 What is Data, Database system, DBMS?
 - 2.1.2 Single and Multi-user systems
 - 2.1.2 Advantages and drawbacks of DBMS
 - 2.1.3 Architecture of DBMS
 - 2.1.4 Users of DBMS
 - 2.1.5 Roll of Database Administrator
- 2.2 Components of DBMS
- 2.3 Types of DBMS Hierarchical, Network, Relational
- 2.4 Why RDBMS?
- 2.5 Features of RDBMS
- 2.6 Attributes, tuples & tables, codd's rules

3: Entity Relationship Model

- 3.0 Objectives
- 3.1 Entity Relationship Model
 - 3.1.1 Entity set
 - 3.1.2 Relationship set
 - 3.1.3 Attributes and values.
- 3.2 Weak and Strong Entity
- 3.3 Keys in DBMS
- 3.4 Conventions for drawing ERD
- 3.5 Abstraction
- 3.6 Generalization

4: DBMS Concepts

- 4.0 Objectives
- 4.1 ACID Properties
- 4.2 Concurrency Control
- 4.3 Recovery Mechanisms
- 4.4 Views And Security
- 4.5 Integrity Constraints
- 4.6 Data Security

5: Relational Database Design

- 5.0 Objectives
- 5.1 Need For Proper Database
- 5.2 Undesirable Properties Of Bad Database Design

- 5.3 Functional Dependencies
- 5.4 Normalization Using FDS 1 NF, 2 NF, 3 NF, BCNF
- 5.5 Properties Of Decomposition Loss less Join, Dependency Preserving

6: SQL Relational Database Design

- 6.0 Objectives
- 6.1 Introduction
- 6.2 DDL
- 6.3 DML
- 6.4 DCL
- 6.5 Simple Queries

7: Security

- 7.0 Objectives
- 7.1 Granting access to users
- 7.2 Extending and restricting privileges
- 7.3 Using views of security

8:Transaction Processing

- 8.0 Objectives
- 8.1 Transaction, transaction processing
- 8.2 Properties of Transaction
- 8.3 Schedules
- 8.4 Serializing and its need

9: Backup and Recovery

- 9.0 Objectives
- 9.1 Types of failure and storage systems
- 9.2 Need for backup and recovery

10: Concurrency Control & Recovery Techniques

- 10.0 Objectives
- 10.1 Concurrency problems
- 10.2 Concurrency control mechanisms
- 10.3 Deadlocks
- 10.4 Deadlocks handling detection and prevention

11: Introduction To Data Warehousing And Data Mining

- 11.0 Objectives
- 11.1 Data Warehousing & Data Mining

Reference Books:

- 1) Introduction to Database Systems C. J. Date
- 2) Database System Concept Korth
- 3) Data Management Systems Alexis Leon, Mathew Leon
- 4) Principles of Database Management James Martin
- 5) Fundamentals of Database Systems Elmasri, Navathe

BCA – 342-18 E-COMMERCE

Course Outline

I Basic web commerce concepts, electronic commerce modes:

Overview, EDI, electronic commerce with www-internet, commerce net advocacy.

II Approach to safe E-commerce:-

Secure transport protocol and transaction, SEPP, SET, certificate for authentication, security on web server and enterprise network.

III Electronic cash and Electronic payment scheme: Internet

monetary payment and security requirements; Payment & purchase order process, Online Electronic cash.

IV Internet/Intranet Security issues and solutions:

Needs for computer security, security strategies, Encryption.MasterCard/visa secure Electronic Transaction: Introduction requirements and concepts, payment processing.

V Internet & web site Establishment:

Internet Resources for commerce: introduction, Web server Technologies, internet tools Relevant to commerce, internet applications for commerce.

VI Law related to IT ACT,

Mobile and wireless computing fundamentals.

Reference Book:

- Daniel Minoli & Emma Minoli : Web Commerce Technology Hand Book
- Martyn Mallick : Mobile & wireless design essentials

Newly Added topics:

Electronic Customer Relationship Management

- Meaning and definition
- Features of E-CRM
- Framework and architecture of E-CRM
- Collaborative CRM
- Analytical CRM
- Operational CRM
- Advantages of ECRM
- Components of ECRM
- E CRM toolsLaw Related To It Act
- IT Act
- Intellectual Property In E-Commerce
- Digital Copyright Act

BCA – 344-18 Enterprise Resource Planning

Course Outline

1.ERP:

An Overview, Enterprise – an overview, Benefits of ERP, ERP and Related Technologies, Business Process Reengineering (BPR), Data Warehousing, Data Mining, On- line Analytical Processing (OLAP), Supply Chain Management.

2.ERP IMPLEMENTATION:

ERP Implementation lifecycle, Implementation Methodology, ERP implementation – The hidden cost, Organizing the Implementation, Vendors, Consultants and Users, Contracts with Vendors, Consultants and Employees, Project Management and Monitoring, After ERP implementation.

3.THE BUSINESS MODULES:

Business Modules in an ERP packages, Finance, Manufacturing, Human Resource, Plant Maintenance, Materials Management, Quality Management, Sales and Distribution.

4.ERP – PRESENT AND FUTURE

Turbo Charge the ERP System, Enterprise Integration, Application (EIA), ERP and E- Commerce, ERP and Internet, Future Directions in ERP.

Reference Book:

Enterprise Resource Planning: Aleix Leon(Tata Mc. Grew Hill)

BCA - 345-18 Software Testing & Quality Assurance

Course Outline

1 Quality Concept

- 1.1Definition of Quality, QA, SQA
- 1.2 Quality factors
- 1.3 Software Quality Metrics
- 1.4 Process Improvement
- 1.5 Process and Product Quality
- 1.6 The SEI Process Capability Maturity model, ISO, Six-Sigma
- 1.7 Process Classification

2 Software Quality Assurance & Software Reliability

- 2.1 Need for SQA
- 2.2 SQA Activities
- 2.3 Building blocks of SQA
- 2.4 SQA Planning & Standards
- 2.5 Reliability Measures
- 2.6 Reliability models

3 Verification & Validation

- 3.1 Verification & Validation Planning
- 3.2 Software inspections
- 3.3 Automated static Analysis

4 Software Testing Fundamentals

- 4.1 Testing objectives
- 4.2 How test information flows
- 4.3 Testing lifecycle
- 4.5 Test Cases What it is?, Test Case Designing (Concept & introduction should be covered here. Detailed techniques should be covered in Unit No. 2.4)

5 Levels of Testing

- 5.1 Unit Testing
- 5.2 Integration Testing
- 5.3 System Testing
- 5.4 Acceptance Testing
- 5.5 Alpha testing & Beta testing
- 5.6 Static vs. Dynamic testing
- 5.7 Manual vs. Automatic testing
- 5.8 Testers workbench
- 5.9 11-steps of testing process (Only steps should be covered)

6 Different types of Testing

- 6.1 Installation Testing
- 6.2 Usability testing
- 6.3 Regression testing
- 6.4 Performance Testing

- 6.5 Load Testing
- 6.6 stress testing
- 6.7 Security testing

7 Static & Dynamic Testing

- 7.1 Static Testing Technique
- 7.2 Review types: Informal Review, Technical or peer review, Walkthrough, Inspection, static analysis
- 7.3 Review Meeting,
- 7.4 Review Reporting & Record keeping, Review guidelines & Review checklist
- 7.5 Data flow analysis
- 7.6 Control flow analysis
- 7.7 Cyclometric Analysis
- 7.8 Dynamic testing need & Advantages

8 Black Box & White Box Testing (Test CaseDesign Techniques)

- 8.1 Functional Testing (Black Box) Equivalence partitioning, BVA, Cause- Effect graphing, Syntax testing (Concept & Test case generation only)
- 8.2 Structural Testing (White Box) Coverage testing, Statement coverage, Branch & decision coverage, Path coverage
- 8.3 Domain Testing
- 8.4 Non functional testing techniques
- 8.5 Validation testing Activities Low level testing, High level testing
- 8.6 Black box vs. White Box

9 Testing specialized Systems and Applications

- 1. Testing object oriented software
- 2. Testing Web based Applications

Reference:

- 1. Software Engineering R. Pressmen
- 2. Software Engineering Sommerville
- 3. Introducing Software Testing Louise Tamres
- 4. Effective Methods for software Testing William Perry
- 5. Software Testing in Real World Edward Kit
- 6. Software Testing Techniques Boris Beizer
- 7. Software quality assurance: Principles and Practices Nina Godbole, Narosa